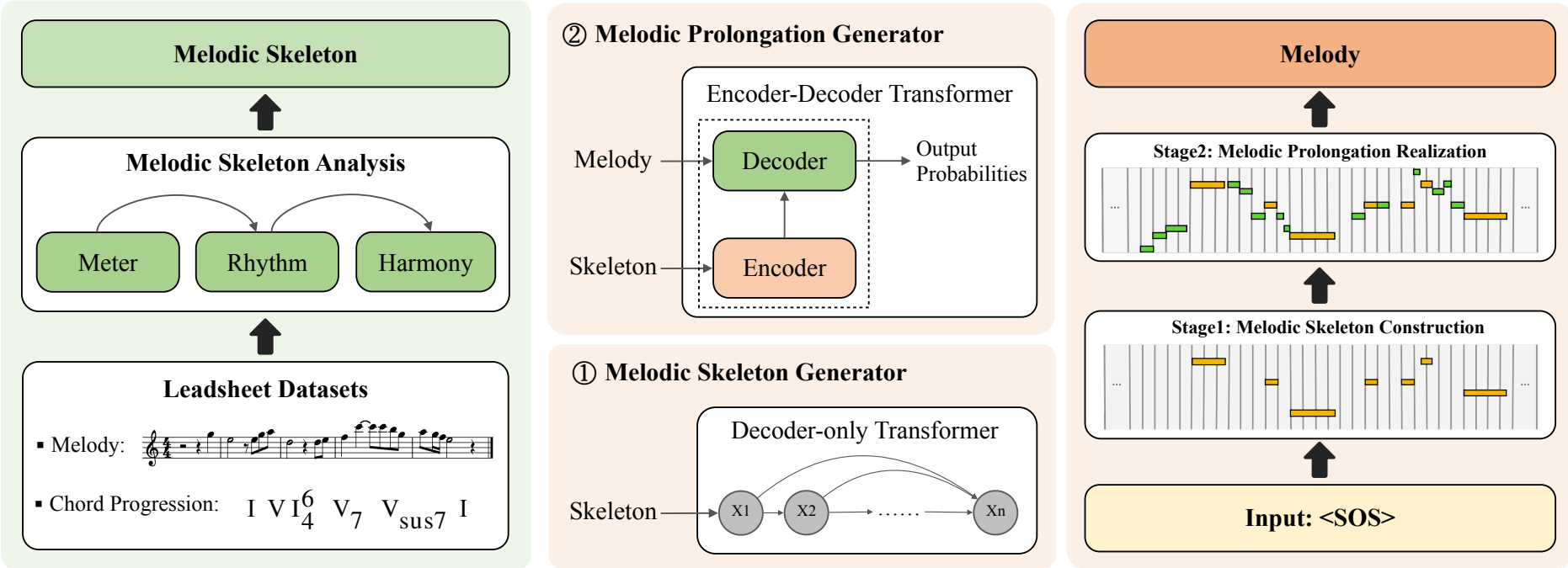


(a) Melodic Skeleton Extraction

(b) Overall Architecture of WuYun

(c) Two-Stage Melody Generation